

LICTOR

M	T	SV	W	LD	OC
8"	6	4+	6	7+	1

AUFSTELLUNG

1x Lictor

Equipped with: Lictor claws and talons

⌘ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Lictor claws and talons PRECISION	Melee	6	2+	7	-2	2

ABILITIES

RULES - Fights First, Infiltrators, Lone Operative, Stealth, Synapse

Feeder Tendrils

Each time this model destroys an enemy Character model, you gain 1CP.

Pheromone Trail

Once per battle round, you can target one model with this ability with the Rapid Ingress Stratagem for 0CP.

WEAPON RULES

Precision

While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER models visible to one or more of the attacking models, the active player can select one allocation group that contains one of those visible CHARACTER models. If they do, until those attacks are resolved, or until that CHARACTER group is destroyed (whichever happens first), that CHARACTER group is the current allocation group.

